Call for Papers

Smart Graphics 2014 welcomes submissions from researchers and practitioners, as well as graphic artists and graphic designers interested in an interdisciplinary approach to the design of smart interactive visual, auditory, and haptic displays.

We specially encourage young researchers to submit their ideas and results.

In 2014, we propose a specific emphasis on the integration of scientific research into the design of intelligent, interactive, and context-aware digital media applications. In particular, we encourage discussion of research that pertains to interactions within the everyday world, using smart graphics and responsive media to enrich and augment experiences, culture, leisure, and work.

Topics of interest include (but are not restricted to):

- computer graphics
- artificial intelligence
- cognitive science
- scene perception
- graphical abstraction
- graphics design
- virtual and mixed reality
- entertainment computing
- computational aesthetics
- information visualization
- visual analytics
- multimodal interfaces
- context-aware interfaces
- non-desktop interfaces
- surface computing
- sketch-based interfaces
- interaction design
- user experience
- user interaction
- interactive narratives
- human-computer interaction
- interaction science
- user studies
- technological art

Important Dates

April 1, 2014 Submissions due
May 31, 2014 Notification of results
June 16, 2014 Camera-ready copy due
August 27-29, 2014 Symposium in Taipei, Taiwan

* Best Paper / Best Poster awards will be conferred during the symposium.